



Level 2

1.5 Lesson Plan

Session 1

Check Homework

Check the homework assignment from Lesson 4, Session 3.
Ask volunteers to read their **Write It** assignments.

Warm-up

Introduce the new movie by showing the image of the dog show.
Write the new words on the board. Elicit as many of the new words as possible from the image:

show / take part / (stand) in line / between / get ready / next /
wonderful / smart / throw / catch a ball / stick

Introduce: warm up / speed up / slow down

Practice I

To practice the vocabulary words on a higher level, do a Story Impression exercise.

Pairs of students work together to write a story (one paragraph) using the vocabulary words. The story can be about dog shows, but it doesn't have to be.

When they have finished, they can share their paragraphs with the class. This strategy requires them to process the vocabulary words on a more creative and higher cognitive level.

Movie

Ask students the following questions before the movie.

Try and guess: What is the movie about?

Who is in the movie?

What tricks do you think Fighter can do?

Do you think he's going to win?

While watching the movie, ask students to remember the numbers and times in the movie.

(70 dogs taking part in the show; Fighter is number 24 between Elmo, 23, and Ginger, 25; Fighter's warm up is at 3:00; They run to the show at 3:45; The show starts at 4:00.)

Discussion

Ask students to name three things Fighter can do.

(run / jump / catch a ball / catch a stick / bring things / speed up / slow down / wash himself / play with a ball on his nose)

Name three things Fighter can't do. (ride a bike / throw a stick)

Practice II

Students work on specified features from this lesson at the teacher's discretion, such as **Words Words Words** or **Hear It, Say It**. Allot 15 minutes for this activity.



Level 2
1.5 Lesson Plan
Session 1 (cont.)

Homework

1. Circle the correct word in each sentence
 - a. Fighter runs to **catch / throw** the stick.
 - b. All the dogs are standing **in line / get ready** for the show.
 - c. They can look after **himself / themselves**. They don't need our help.
 - d. Fighter is number 24 and the **smart / next** number is 25.
 - e. Fighter is **between / wonderful** Elmo and Ginger.
 - f. **Can / Does** Fighter want to win?
 - g. I gave **him / her** a **wonderful / next** present and she thanked **my / me**.
2. Write a sentence with each of the words you did not circle in the exercise above.

Sum-up

- Name them in threes:
- a. three new verbs
 - b. three new nouns
 - c. three two-word verbs
 - d. three things you can do with a ball
 - e. three things you can throw
 - f. three words that rhyme with ball
 - g. three things you can take part in



Level 2
1.5 Lesson Plan
Session 2

Check Homework

Check the homework assignment.

Practice I

Organize the class into pairs.

- a. Hand out a Venn diagram (see Materials Provided) to each pair of students. Students write their names above the left or right circle and write things they can do inside their circle sections.
- b. Now pairs compare their sections. They tell each other what they can do, and then write the things they can both do in the middle.
- c. Call on students to relate what they can both do, and something one of them can't do, that their partner can.

Movie

While students view the movie again, find out:

- a. Who's warm? (Fighter and Ben)
- b. What's wonderful? (Fighter's new tricks)
- c. When is the dog show? (4:00)

Practice II

Students work on specified features from this lesson at the teacher's discretion. Allot 15 minutes for this activity.

Reading

In pairs, students read the passage in **Read It** and answer the questions.

Homework

1. The writing assignment in **Write It**.
2. Study the vocabulary words for a dictation.

Sum-up

Change to the plural:

- a. This dog washes himself.
- b. That dog is smart! He can run fast too.
- c. This dog can do a wonderful trick.
- d. You can throw the ball yourself.
- e. She takes after her mother.
- f. This is a wonderful movie.